



Taylor Muhoberac

3D Animator

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Shot Breakdown

I Am Groot:

Blocked out majority of "Magnum Opus" to begin animation on episode
Hand key animation and mocap clean-up on Groot performance and other assets
Work shown in Groot's First Steps and Magnum Opus

Thor: Love and Thunder:

Hand key animation on shadow creatures and Warsong (horse)
Mocap clean-up on Valkyrie

Doctor Strange in the Multiverse of Madness:

Hand key animation on tentacle creature and Dr. Strange cloak
Hand key and mocap clean-up on Wong digi-double.

Eternals:

Animated hard surface assets and assets used for timing in fx
Utilized bullet sim to aid in physics of multiple exploding geometry pieces

Loki:

Hand key animation on Miss Minutes performance and lip syncs
Worked closely with other artists to ensure performances were cohesive
Work shown in episode 5 and 6

Sonic The Hedgehog:

Hand keyed animation on Sonic performances and lip syncs
Animated hard surface drones and aircrafts

Pokémon: Detective Pikachu:

Hand key animated multiple characters and creatures of various complexities
Animated Mewtwo performance and lip sync

Space Jam: A New Legacy:

Assisted in mocap clean-up
Matched performances of live action actors for specific "blur" look

The Tomorrow War:

Animated CG actor double and camera to merge with live action plate